The Schools Sports Federation of Hong Kong, China General Rules of All Hong Kong Schools Jing Ying Basketball Tournament

1. Unless otherwise stated, the rules of the International Basketball Federation (FIBA) shall be applied.

2. Eligibility of Participants

- 2.1 This Tournament will be contested in Open Grades. Participating schools can send Grade A, Grade B and Grade C students with HKSSF athlete registration cards to participate in the Tournament.
- 2.2 Participants MUST present their valid Student Athletes Registration Card 2025-2026 (Electronic) when reporting. Failure to do so will result in disqualification.
- 2.3 All teams participating are required to submit their team lists, each school may enter not more than 14 players and fill out maximum 12 players on the score sheet for each game.
- 2.4 Players' name MUST be submitted to the Federation office on or before the specified closing date in the application. The same players will represent the team throughout the entire competition. No amendment or substitutions will be allowed under any circumstances after submission deadline.
- 2.5 Participating schools <u>must report to the HKSSF 20 minutes before the game time</u> set and fill out the player list. Failure to start the game on time will result in a walkover. Once the match has started, the completed roster cannot be replaced.

3. Classification of Teams

- 3.1 The classification of teams shall be made on points according to their win-loss records, namely 2 points for each match won,1 point for each match lost, and -2 points for a matchlost by walk-over. In case of walk-over, the score shall be recorded as 20:0.
 - I. If there are two teams equal in this classification, the result of the match between the two teams involved will be used to determine the placings.
 - II. If more than two teams are equal in the placings, a second classification will be established, taking into account only the results of the matches between the teams that are tied.

In the event that there are still teams tied after the second classification, then goal difference (total points scored minus total points lost), taking into account only the results of the matches between the teams still tied, will be used to determine the placings. If there are still teams tied, the placings will be determined using goal difference from the results of all their games played in the group. If still undecided, placing will be decided by lots drawing.

3.2 If at any stage, using the criteria in 2.1(II), a multiple teams tie is reduced to a tie involving only two teams, the procedure in 3.1(I). will automatically be applied. If it is reduced to a tie still involving more than two teams, the procedure beginning with the first paragraph of 3.1 (II) is repeated.

4. Official Balls

The competition balls will be provided by the Federation, size No.7 for Boys and size No. 6 for Girls. 3 basketballs will be provided to team for warm up.

5. Uniform and colors

- 5.1 All players in a team are required to wear same colour same style short sleeves sportswear under the uniform tops or bibs if any individual would like do so
- 5.2 All players in a team must use same colour protective equipment or tape on upper body.
- 5.3 In the case of controversy on uniform and colours, the referee's decision is final.

6. Referees

Official referees shall be appointed by the Federation for all matches.

7. Duration of the game

- 7.1 The game shall consist of four (4) periods of ten (10) minutes. (Extra period: 5 minutes). If there is a tie after the extra period, the match shall continue by using the Golden Goal method. The match shall end whenever there is a successful goal during the golden goal period. All remaining penalties shall apply and all successful goals shall be counted.
- 7.2 There shall be an interval of 30 seconds between the first and second period, between the third and fourth period and before an extra period. There shall be a half-time interval of two (2) minutes.

7.3 Timeouts:

Five (5) charged time outs may be granted to each team during normal playing time, two (2) charged time outs any time during the first half (1st and 2nd periods) and three (3) charged time outs any time during the second half (3rd and 4th periods). A maximum of two (2) charged time outs may be granted to a team in the last two(2)minutes of the second half. One (1) charged time-out during the extra period. No time-out is allowed in the period when the golden goal method is used.

7.4 Time-Keeping

- 7.4.1 In the first stage until the quarter finals, In the last two (2) minutes of the fourth period and the extra period, the clock will stop in accordance with the FIBA rules.
- 7.4.2 During the match, when the ball is out of bound, a new 24-second period shall be awarded to the control team.
- 7.4.3 After a charged time-out, (except in the last two minutes of the fourth period and the extra period) the clock will start when the ball is given to a player during a free-throw or throw in.
- 7.4.4 Starting from the semi-finals, the clock will stop in accordance with the FIBA rules.

7.5 The 24 second rule:

Whilst a shot from the court, the ball is in the air and the 24 second signal sounds, if the ball touches the rim, the game will no longer be stopped.

8. Jump Balls

The first period and golden goal period begins with a jump ball, all other periods and overtime will begin with the alternating possession rule.

9. Interruption of play

When a match cannot be completed during any time of play (1st half, 2nd half, extra period and golden goal period) and the Management Committee has decided a replay, scores and foul record will be retained and the remaining time to be replayed.

10. The ruling on technical matters by the referee on that day shall be final.

11. Seed arrangement

6 Top Teams of HKSSRC and ACs of NT will be seeded and allotted to Six Different Groups.2 HK Island and Kowloon Regions and 2 ACs of NT will be allotted to each group.

For HKSSRC

- > Top 6 teams in current year Division I competition will be allotted to the Six different Groups with reference to last year's Jing Ying's Tournament results
- The rest of the 6 teams from HK Island and Kowloon Regions will be drawn to the Six different Groups.
- Should any seeded teams withdraw from the competition, the seeding place will be substituted by the subsequent team(s) from the same Regions. Teams from the same Regions will not compete in the same Group.

For ACs of NT

- With reference to last year's Jing Ying's Tournament Results, top team each from 6 respective Area Committees of the current year inter-secondary schools competition will be allotted to the Six different Groups.
- 2nd Place Team from 6 respective Area Committees of the current year inter-secondary schools competition will be drawn to the Six different Groups.
- Should any seeded teams withdraw from the competition, the seeding place will be substituted by the subsequent team(s) in the same ACs of NT. Teams from same ACs of NT will not compete in the Same Group.

12. Competition system:

1st Stage:

- ▶ Both Boys' and Girls' groups with 24 teams are allotted into 6 groups by lots draw, with 4 teams in each group.
- Playing in a single round-robin format, with 12 team (the top two teams in each group) advancing to the next stage.

[The 2nd stage lots draw for the Boys' and Girls' group will be held at after finishing the 1st stage games]

2nd Stage:

- ▶ Both Boys' and Girls' groups with 12 teams are allotted into 4 groups by lot draws with 3 teams in each group.
- Playing in a single round-robin format, with 8 team (the top two teams in each group) advancing to the knockout phase.

[The lots draw for the quarter-finals of both Boys' and Girls' group will be held at after finishing the 2nd stage games]

Final stage:

Quarter-Finals

Single Knock-out format

Semi-Finals (The stop clock system will be adopted starting from semi-finals)

➤ Semi-Finals : Winner will advance to Finals, Loser will compete for 3rd Places

Finals

Determine 1st, 2nd, 3rd and 4th Places

13. Prizes:

13.1 The top four in Boys' and Girls' groups will each receive team trophies (one trophy), medals (14 pcs) and certificates (14 pcs).

13.2 Individual Awards:

- Most Valuable Player" with one boy and one girl will be selected by the basketball technical and selection sub-committee members in the final round, and the winner will receive a Trophy.
- "All-Star Team", with 8 Boys and 8 Girls each, will be selected by the basketball technical and selection sub-committee members at the quarter-finals, and the winners will receive commemorative jerseys.
- ➤ "Sixth Man of the Year" with one boy and one girl will be selected by the basketball technical and selection sub-committee members at the quarter-finals, and the winners will receive Trophy.
- "Best Defensive Player" with one boy and one girl will be selected by the basketball technical and selection sub-committee members at the quarter-finals, and the winner will receive a Trophy.
- ➤ Both Boys and Girls have these three awards namely "Leader in Rebounds", "Leader in Assists" and "Leader in Steals", it will be calculated based on average score of respective statistical data. Players need to play at least six games to win these Awards.
- ➤ "Best 3-Point Shooter" with one boy and one girl. According to the statistics, the players must have participated in at least six matches, with the calculation on the number of three points goal scored first; if tied, the scoring percentage will be counted.

- **14.** Participating teams must be accompanied by one Team Manager who is a full time staff member or an authorized member (non-staff member) appointed and registered with HKSSF, otherwise teams will not be allowed to participate in the Tournament. The Team Manager shall be responsible for the conduct of the athletes, students and supporters both on and off the field.
 - Registration : Application of non-staff member must be submitted online at least four working days prior to the Team Manager's assumption of duty. (https://star.hkssf.org.hk/login)
- **15.** HKSSF reserves the right to make final amendments.
- **16.** If you have any enquiries, please contact staff at 2768 8212.